



Battlefield 2 – Admin guide

<http://www.game-hosting.com>

Requirements:

BF2CCD must be switched off from the control panel and server restarted.

Getting rcon access

When connected to the server, bring up the console (the key next to “1”)

Type: *rcon login <rcon password>*

Changing maps

The maplist is contained in the file **mods/bf2/settings/maplist.con** you can edit this file with ftp to change your maplist.

Restart the current map:

rcon exec admin.restartMap

Start the next map in the maplist:

rcon exec admin.runNextLevel

Names of standard maps

- strike_at_karkand
- kubra_dam
- operation_clean_sweep
- songhua_stalemate
- zatar_wetlands
- dalian_plant
- dragon_valley
- gulf_of_oman
- mashtuur_city
- sharqi_peninsula
- fushe_pass
- daqing_oilfields

General commands

Send a message to all players on the server:

rcon exec game.sayAll "my message"

Pause the game:

rcon exec gameLogic.togglePause

Kicking and banning

List the players on the server:

rcon exec admin.listPlayers

Kick a player

rcon exec admin.kickPlayer [ID]

Ban a player

rcon exec admin.banPlayer [ID] [timeout]

Remove all bans

rcon exec admin.clearBanList

Using the battle recorder

To start recording a demo:

rcon exec demo.recorddemo NAME

Stop demo recording:

rcon exec demo.stoprecording

To access your recorded demos, use ftp and download them from the mods/bf2/demos folder.